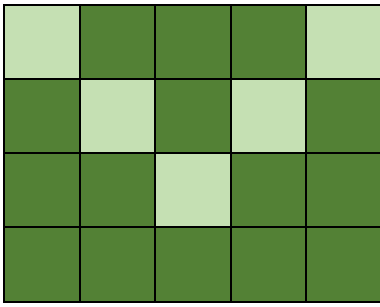
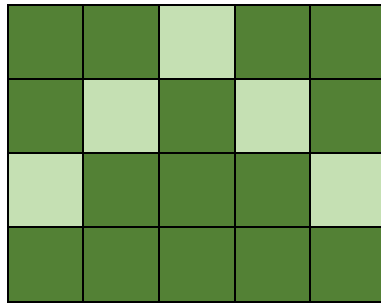


Bonus Points



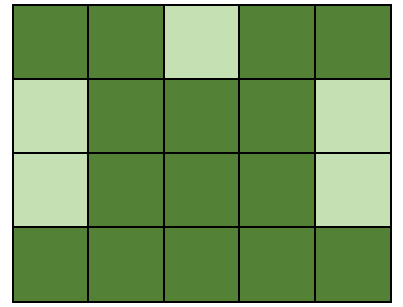
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Bonus Points



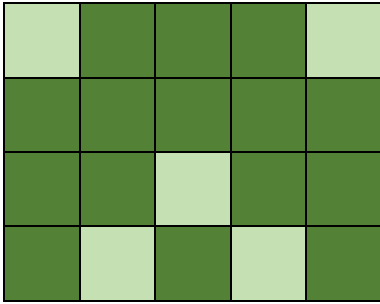
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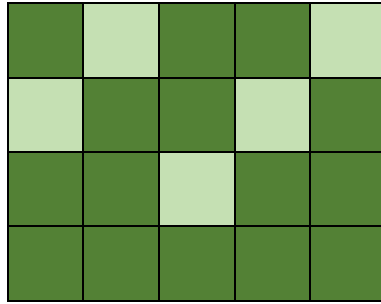
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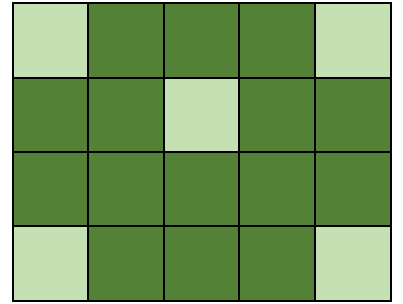
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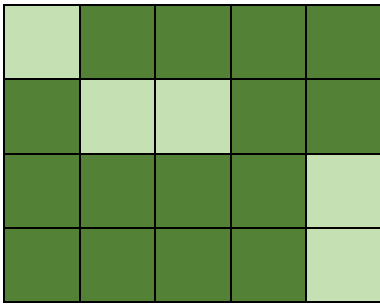
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Bonus Points



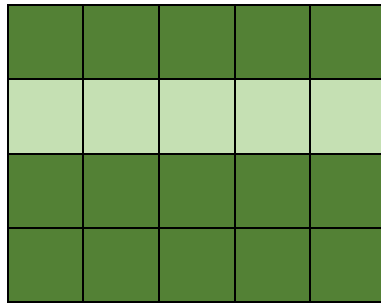
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Bonus Points



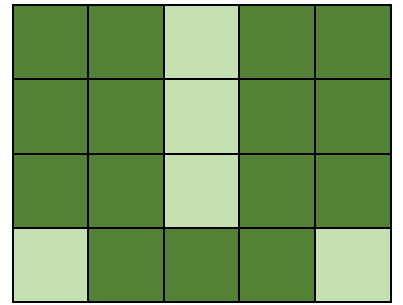
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Bonus Points



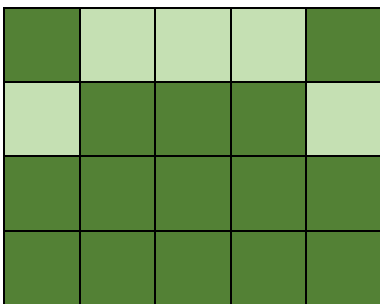
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Bonus Points



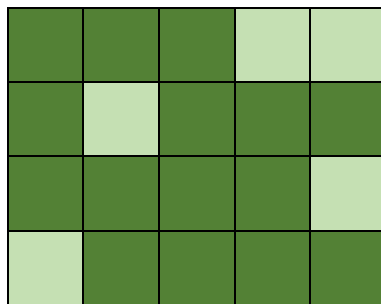
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Bonus Points



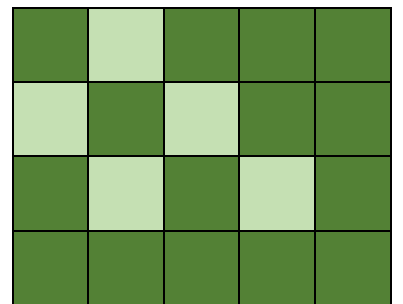
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Bonus Points



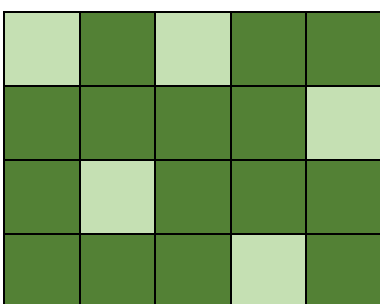
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Bonus Points



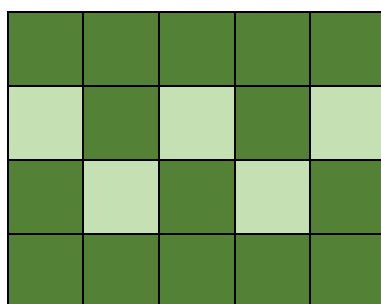
1=0pt 2=3pt 3=5pt 4=7pt 5=10pt

Bonus Points



1=0pt 2=3pt 3=5pt 4=7pt 5=10pt

Bonus Points



1=0pt 2=3pt 3=5pt 4=7pt 5=10pt

Turn Counter



| | | | | | |
|--------------------|---|--------------------|---|--------------------|---|
| Dice | Action | Dice | Action | Dice | Action |
| | Move Forward or remove Junk | | Move Forward or remove Junk | | Move Forward or remove Junk |
| | Turn Left plus: Move or remove Junk | | Turn Left plus: Move or remove Junk | | Turn Left plus: Move or remove Junk |
| | Turn Right plus: Move or remove Junk | | Turn Right plus: Move or remove Junk | | Turn Right plus: Move or remove Junk |
| | Place a piece of Junk on a neighbour's lawn | | Place a piece of Junk on a neighbour's lawn | | Place a piece of Junk on a neighbour's lawn |
| | Roll the Special Dice | | Roll the Special Dice | | Roll the Special Dice |
| Turn Around | Instead of using a dice, you may use one of your 3 actions to turn around (180°) | Turn Around | Instead of using a dice, you may use one of your 3 actions to turn around (180°) | Turn Around | Instead of using a dice, you may use one of your 3 actions to turn around (180°) |

| | | | | | |
|----------------|---|----------------|---|----------------|---|
| Special | Special Action | Special | Special Action | Special | Special Action |
| | Butterfly Net: Take a net token , if you have something thrown at you, catch & remove it | | Butterfly Net: Take a net token , if you have something thrown at you, catch & remove it | | Butterfly Net: Take a net token , if you have something thrown at you, catch & remove it |
| | Leaf Blower: Remove all Junk adjacent to you | | Leaf Blower: Remove all Junk adjacent to you | | Leaf Blower: Remove all Junk adjacent to you |
| | Weed Wacker: Cut 3 grass adjacent to you. You cannot cut grass from under junk | | Weed Wacker: Cut 3 grass adjacent to you. You cannot cut grass from under junk | | Weed Wacker: Cut 3 grass adjacent to you. You cannot cut grass from under junk |
| | Fertiliser: Place a straight line of up to 3 grass on a neighbour's lawn | | Fertiliser: Place a straight line of up to 3 grass on a neighbour's lawn | | Fertiliser: Place a straight line of up to 3 grass on a neighbour's lawn |
| | Dog: Remove one piece of Junk from anywhere on your lawn | | Dog: Remove one piece of Junk from anywhere on your lawn | | Dog: Remove one piece of Junk from anywhere on your lawn |
| | Saboteur: Give a player a malfunction token , they can only use 2 dice on their next turn | | Saboteur: Give a player a malfunction token , they can only use 2 dice on their next turn | | Saboteur: Give a player a malfunction token , they can only use 2 dice on their next turn |

| | | | |
|--------------------|---|--------------------|---|
| Dice | Action | Dice | Action |
| | Move Forward or remove Junk | | Move Forward or remove Junk |
| | Turn Left plus: Move or remove Junk | | Turn Left plus: Move or remove Junk |
| | Turn Right plus: Move or remove Junk | | Turn Right plus: Move or remove Junk |
| | Place a piece of Junk on a neighbour's lawn | | Place a piece of Junk on a neighbour's lawn |
| | Roll the Special Dice | | Roll the Special Dice |
| Turn Around | Instead of using a dice, you may use one of your 3 actions to turn around (180°) | Turn Around | Instead of using a dice, you may use one of your 3 actions to turn around (180°) |

| | | | |
|----------------|---|----------------|---|
| Special | Special Action | Special | Special Action |
| | Butterfly Net: Take a net token , if you have something thrown at you, catch & remove it | | Butterfly Net: Take a net token , if you have something thrown at you, catch & remove it |
| | Leaf Blower: Remove all Junk adjacent to you | | Leaf Blower: Remove all Junk adjacent to you |
| | Weed Wacker: Cut 3 grass adjacent to you. You cannot cut grass from under junk | | Weed Wacker: Cut 3 grass adjacent to you. You cannot cut grass from under junk |
| | Fertiliser: Place a straight line of up to 3 grass on a neighbour's lawn | | Fertiliser: Place a straight line of up to 3 grass on a neighbour's lawn |
| | Dog: Remove one piece of Junk from anywhere on your lawn | | Dog: Remove one piece of Junk from anywhere on your lawn |
| | Saboteur: Give a player a malfunction token , they can only use 2 dice on their next turn | | Saboteur: Give a player a malfunction token , they can only use 2 dice on their next turn |

